

Scouts at the Reading Public Museum

Overview

The Reading Public Museum offers workshops and sleepovers that align with its mission and the requirements for various Cub, Boy and Girl Scout requirements.

The Reading Public Museum is the perfect place for your scouts to earn a variety of badges! From our collections featuring a 2,000-year-old mummy to art from around the world, to our 25-acre arboretum, to our state-of-the-art planetarium, we have many incredible experiences to share with your scouts. All workshops are led by qualified, enthusiastic Museum Educators.

Workshops

When: Daily from 9am-8pm. Workshops are 2.5 to 3 hours long. Call for availability.

Group Size: Workshops have a minimum of 8 scouts, or a minimum payment of \$120.00. Workshops are for scouts and their chaperones only.

Fees: \$50 deposit to hold the date with remaining balance due 1 week prior to the scheduled workshop. Workshops are \$15/scout and \$6/adult, with 1 adult free for every 10 scouts.* Workshops that take place during normal Museum hours include Museum admission for the day.

Reservations: Are required. Please contact Megan Weld at 610.371.5850 x. 258, or email education@readingpublicmuseum.org

*girlSTEM workshops are \$17/scout and \$6/adult, with 1 adult free per workshop, and 1 adult free for every 10 scouts.

Sleepovers

When: 6pm-8:30am on the weekends (Friday-Saturday, Saturday-Sunday) Call for availability.

Group Size: Sleepovers have a minimum of 30 scouts and adults, or a minimum payment of \$1,200. Sleepovers are for scouts and their chaperones only. We require 1 adult per 10 scouts. Includes a special "I Slept at the Reading Public Museum!" patch!

Fees: \$100 deposit to hold the date with the remaining balance due 1 week prior to the scheduled sleepover. Sleepovers are \$35/scout and \$20/adult, with 1 adult free for every 10 scouts registered.

Reservations: Are required. Please contact Megan Weld at 610.371.5850 x.258 or email education@readingpublicmuseum.org

Cub Scouts

RPM offers workshops for Tiger, Wolf, Bear and Webolos.

RPM also offers merit badges for the Boy Scouts.

Tiger (K-1, 7yo)

- My Tiger Jungle: Pick out sights and sounds from nature while going on a 1-foot hike in the beautiful arboretum, and test your knowledge of animals through learning all about local birds, and even take home your very own plant!
- Games Tigers Play: Explore the Reading Public Museum and learn about games from the past, then play your own games!
- Tigers in the Wild: Prepare and then go for a short hike through the beautiful arboretum, exploring all of the plants and animals you find on the way, then head up to Animal Habitats for even more animal fun!
- Good Knights: Learn all about knights: who they were, why they were important, and if we still have knights today! Spend time with the Museum's Maximilian suit of armor!
- Sky is the Limit: Observe the night sky both with your eyes, and with binoculars, watch a Planetarium show, and much more!
- Stories in Shapes: Come explore the art collection of the Reading Public Museum, and learn about all of the different kinds of art. Then, create your own masterpiece to take home!

Wolf (1st, 8yo)

- Air of the Wolf: See how air affects different objects like paper airplanes, and basketballs. Put your knowledge into use by creating a musical wind instrument and playing it in the arboretum!
- Collections and Hobbies: Begin at home, by creating your own small collection. Bring it with you to share and discuss! Then look through some of the Museum's collections—see some incredible objects and learn how many different kinds of collections there can be!
- Digging in the Past: Let's go back in time together to the age of the dinosaurs! Check out the Museum's fossils, make your own, create your own dinosaur, and much more!
- Grow Something: Learn all about the plants in your backyard on a tour of the beautiful 25-acre arboretum, research and make your own dream garden, plant your own small garden, make a terrarium, and more!
- Motor Away: Create your own model airplanes, and even a catapult to launch them! Build a model car, and explore how motors work up in the Harley-Davidson exhibit!*

Bear (2nd, 9yo)

- Furs, Feathers & Ferns: Go on a hike and identify mammals, birds, insects, reptiles and plants. Then pay a visit to Animal Habitats and learn about animals that are extinct, or endangered, and plant your own herb garden to take home!
- Beat of the Drum: Explore the Museum's Native American gallery and make a diorama from what you learned about the Leni-Lenape and other tribes. Build a dreamcatcher, and more!

- Forensics: Learn how to properly analyze fingerprints, learn about chromatography and how it is used in solving crime, check out our own forensic reconstruction of the mummy, Nefrina, and much more!
- Make It Move: Explore the mechanics of movement while making an “exploding” craft stick chain, designing levers and pulleys, and working with a partner to create your own Rube-Goldberg machine.
- Marble Madness: Learn all about the history of marbles, and check out the ones in the Museum’s collection. Play marbles, and even make up your own game!
- Super Science: It’s time to dive into some amazing experiments! Learn how to make static electricity, build something that needs to float, and explore colors!
- A World of Sound: Check out some of the objects in the Museum’s collection that make sound or have been used as musical instruments, and then create some of your own, including a rain stick and a mbira!

Webolos (3rd, 10yo)

- Adventures in Science: Perform an experiment, using seeds and fertilizer, have a chance to talk to a real-life scientist, do some chemistry and even use science in the sky!
- Art Explosion: Explore the art galleries in the Museum and have a chance to make some of your own awesome pieces to take home, from origami to a self-portrait!
- Earth Rocks! Learn all about geology, and other professions that work with rocks, minerals and dirt. Go on a rock hunt, identifying geological features in your own backyard, and create a mineral test kit.
- Into the Wild: Create a terrarium, take a walk through the arboretum and identify the animals that you see, carefully observing them. Visit the Animal Habitats gallery to talk about ecosystems and habitats, realizing your own impact on nature!
- Into the Woods: Take a walk through the arboretum and learn to identify the different species of trees growing there. Learn how to accurately date a tree, explore the importance of trees to humans and wildlife, and much more!

* This workshop is only offered from September 2017-January 2017