

BSA Scout Private Program Offerings

Scout **½ day workshops** are offered 7 days a week between the hours of 9:00 a.m. and 9:00p.m.

- ½ day workshops typically run 3 hours in length.
- *Select 1 badge/adventure to complete*

Scout **full day workshops** are offered 7 days a week between the hours of 9:00 a.m. and 9:00p.m.

- Full day workshops typically run 6 hours in length, including an hour break.
- *Select either 2 badges/adventures to complete*

Scout **sleepovers** are offered Friday and Saturday evenings beginning at 6:00 p.m. and ending at 8:30 a.m.

- Only available for Webelos/Arrow of Light and Boy Scouts.
- *Select either 1 badge/adventure to complete*
- **(NO SIBLINGS PERMITTED FOR SLEEPOVERS)**

	FOR TIGERS	FOR WOLF	FOR BEARS	FOR WEBELOS & ARROW OF LIGHT	MERIT BADGES***
	My Tiger Jungle	Paws on the Path	Baloo the Builder	Adventures in Science	Art
	Tigers in the Wild	Adventures in Coins	Bear Necessities	Art Explosion	Astronomy
	Curiosity, Intrigue, and Magical Mysteries	Air of the Wolf	Fur, Feathers, and Ferns	Earth Rocks!	Collections
	Good Knights	Code of the Wolf	Beat of the Drum	Engineer	Environmental Science
	Sky is the Limit	Collections and Hobbies	Forensics	Game Design	Finger Printing
	Stories in Shapes	Cubs Who Care	Make It Move	Into the Wild	Forestry
	Tiger Tales	Digging in the Past	Marble Madness	Into the Woods	Gardening
	Tiger Theater	Finding Your Way	Robotics	Looking Back, Looking Forward	Geology
		Germs Alive!	Super Science	Moviemaking	Indian Lore
		Grow Something	A World of Sound		Insect Study
		Motor Away			Mammal Study
					Nature
					Plant Science
					Pottery
					Pulp and Paper
					Space Exploration
					Textile
					Weather

Please see the attached reservation form for details and more information



BSA Reservation Request Form

Date:	
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General Information

Pack/Den/Troop #					
Scout Level (Circle One)	TIGER	WOLF	BEAR	WEBELO/ARROW OF LIGHT	BOY SCOUTS
Contact Name					
Address (include zip code)					
Phone Number					
Email Address					

Requested Date of Visit	1 st Choice			
	2 nd Choice			
	3 rd Choice			
Requested Program Start Time – see below				
Requested Program End Time – see below				
Type of program requested (circle one)	½ Day Workshop	Full Day Workshop	Sleepover	

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- *Select either 1 badge/adventure to complete*
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Minimum Number of Scouts Expected*	
Maximum Number of Scouts Expected*	
Minimum Number of Adults/Siblings Expected	
Maximum Number of Adults/Siblings Expected	

Scout **½ day workshops** require a minimum of 8 scouts to run or minimum payment of \$160.00

Scout **full day workshops** require a minimum of 8 scouts to run or minimum payment of \$300.00

Scout **sleepovers** require a minimum of 30 scouts **(NO SIBLINGS PERMITTED FOR SLEEPOVERS)** to run or a minimum payment of \$1350.00

Program information

Please select the badge(s)/adventure(s) you would like to earn

	FOR TIGERS	FOR WOLF	FOR BEARS	FOR WEBELOS & ARROW OF LIGHT	MERIT BADGES***
	My Tiger Jungle*	Paws on the Path*	Baloo the Builder*	Adventures in Science	Art
	Tigers in the Wild*	Adventures in Coins	Bear Necessities*	Art Explosion	Astronomy
	Curiosity, Intrigue, and Magical Mysteries	Air of the Wolf	Fur, Feathers, and Ferns*	Earth Rocks!	Collections
	Good Knights	Code of the Wolf	Beat of the Drum	Engineer	Environmental Science*
	Sky is the Limit	Collections and Hobbies	Forensics	Game Design**	Finger Printing
	Stories in Shapes	Cubs Who Care	Make It Move	Into the Wild	Forestry
	Tiger Tales	Digging in the Past	Marble Madness	Into the Woods	Gardening
	Tiger Theater	Finding Your Way	Robotics	Looking Back, Looking Forward	Geology
		Germs Alive!	Super Science	Moviemaking	Indian Lore
		Grow Something	A World of Sound		Insect Study
		Motor Away			Mammal Study
					Nature
					Plant Science
					Pottery
					Pulp and Paper
					Space Exploration
					Textile
					Weather

*Required for Advancement
 **Check requirements in handbook – may have prerequisites (ex. needs Cyber Chip)
 ***Merit Badge Counselors are on staff and are always adding badges, please call or email Rebeka Birch for current full list and requirements that must be met PRIOR to the workshop. (610.371.5850 ext. 258 or rebeka.birch@readingpublicmuseum.org)

PROGRAM ADDITIONS

Please select any program additions you are interested in

Planetarium Show	Additional: \$5/ Scout \$6/Adult/Sibling
Guided Museum Tour	Additional: \$10 per every 20 Scouts
Meal or snack location	NO COST
Provide physical Badge/Loop/Pin/Patch	\$5/Scout
Subway boxed lunch – contact for information	\$5/Lunch

Program Pricing AND Payment Information

½ DAY WORKSHOPS	\$20/Scout/Sibling	\$6/Adult	1 leader free for every 10 scouts
FULL DAY WORKSHOPS	\$35/Scout/Sibling	\$6/Adult	1 leader free for every 10 scouts
SLEEPOVERS	\$45/Scout	\$15/Adult	1 leader free for every 10 scouts

Price includes: Instruction, materials and supplies and museum admission for the day of the program. Breakfast and snack are also included for sleepover programs.

PAYMENT POLICIES:

DEPOSITS: A non-refundable deposit will be due within 1 week of receiving your confirmation in order to hold available date(s) and will be deducted from final payment – if the deposit is not received within that time, your reservation will be cancelled and you will need to rebook.

½ Day Workshops - \$50/per day	Full Day Workshops - \$100/per day	Sleepovers - \$500/per sleepover
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PAYMENTS:

- **Deposits MUST be paid with a credit card, unless you contact us to make other arrangements.**
- **We STRONGLY suggest using a credit card for all payments as it gives your troop the MOST flexibility and will assist you in not over-paying.**
- All payments are non-refundable and final payments will be due 1 week prior to the scheduled program.
- Sleepovers also require at least ½ of the remaining balance, minus deposit, be paid 3 weeks prior to the scheduled program – a payment schedule will be provided for you with your confirmation
- **Memberships - Library Passes - Discounts – Special Passes – Coupons - NOT VALID for Scout programs**

PAYMENT INFORMATION:

Payment Type	Enclosed Check		Credit Card	
	Credit Card Type	MC	VISA	DISCOVER
Credit Card #				
Credit Card CCV Code				
Credit Card Expiration Date				
Electronic Signature				

If paying with credit card – Select all that apply:
Please see Payments Policy for due dates.

<input type="checkbox"/>	Please Charge the Deposit of Choose an item.
<input type="checkbox"/>	Please Charge ½ the Remaining Balance (sleepovers only)
<input type="checkbox"/>	Please Charge the Final Payment – Day of Visit

Program Policies

- **CERTIFICATE OF LIABILITY** - your troop MUST provide the museum with a certificate of liability insurance (this is free of charge from you insurance company - contact them to make arrangements – please issue it to Reading Public Museum).
- Upon receiving this reservation form, The Museum will process your program request within 1 week – **your program is not confirmed until you receive your confirmation AND deposit payment is received.**
- Payment is required in advance for workshops and sleepovers. Final payment and final numbers are due no later ONE WEEK before your workshop.
- There are NO REFUNDS for cancellations, no-shows, or over payments.
- One scout leader or adult must be present for every 10 children. You may NOT leave children alone in the workshop. Scout leaders are responsible for the behavior of their scouts and any siblings in attendance.
- Badges/Loops/Pins/Patches are not provided for workshops, unless specified.
- Workshops are only for scouts working on the badge and their adult. Siblings only will be permitted with advanced registration and will be charged at the scout rate, un-registered siblings will not be permitted.
- **NO SIBLINGS PERMITTED FOR SLEEPOVERS.**

For more information, please contact
Rebeka Birch at rebeka.birch@readingpublicmuseum.org or by phone at 610-371-5850 x258
500 Museum Rd. Reading PA 19611